

Art and Design

Course overview

Through Art lessons at Bishop Luffa, pupils will have the opportunity to draw, paint, and work with a wide range of other media including 3D. They will respond to the work of a range of Artists, Designers and Crafts people, classic and contemporary, local and international. At the centre of all of this is the embedding of technical skills and the development of pupils as creative practitioners who are confident in taking creative risks and solving problems.

There are opportunities within each scheme of work for pupils to demonstrate their skills through formally assessed outcomes. Feedback is given regularly to pupils in verbal form and we actively encourage pupils to engage in self-assessment to inform their progress. Pupils will also be continually assessed in non-formal ways throughout the process of their work as well as in final outcomes.

The three key areas of assessment are:

Knowledge and Evaluation– This focuses on the pupils’ ability to analyse, understand, question and respond to a given context; this might be an artist, issue or culture.

Generating Ideas – This will assess a pupil’s ability to explore a range of media, to be experimental and to take creative risks in their work.

Technical Skills– Pupils will be taught how to use a series of techniques, across a range of media. They will be assessed on how skilfully they are able to control these.

Year 7

In year 7 pupils are introduced to the three key areas of assessment through a range of topics that aim to embed the visual elements (e.g. line, tone, colour) while at the same time challenging them to create original and exciting work. Throughout the year pupils will be exposed to a wide range of media including a range of drawing techniques, collage and sculpture. Pupils will explore ideas through a range of contexts.

Year 8

As pupils move in to year 8 we aim to consolidate their understanding of the visual elements through all three of the assessment criteria, while encouraging them to become thoughtful and perceptive practitioners. In year 8 pupils are introduced to issues based Art and begin to explore and question some of the meanings and motivations behind powerful pieces of Art. Pupils will continue to develop their skills in observational drawing and drawing from the imagination. Pupils will create a range of outcomes in both 2D and 3D.

Year 9

Year 9 pupils follow a series of lessons where they engage in shorter workshops rather than lengthy projects. This allows us to introduce them to a vast range of media and experimental techniques encouraging them to become far more independent and confident in their ability to create exciting, imaginative and personal work. Drawing through a variety of approaches, remains fundamental to pupils learning.

Art Steps

Ideas (I), Experimenting (E) and Creative Risk Taking (RT)

Step	Competency
1	<ul style="list-style-type: none"> ▪ I= I can form an idea with the support of others ▪ E= I can carefully use simple materials, as directed by my teacher to achieve an outcome ▪ RT= I can attempt to try new ideas and approaches
2	<ul style="list-style-type: none"> ▪ I= I can form a range of ideas with the support of others ▪ E= I can experiment with a range of media achieving a sound outcome ▪ RT= I can challenge myself to take creative risks when supported by others
3	<ul style="list-style-type: none"> ▪ I= I can come up with a range of my own ideas ▪ E= I can thoughtfully refine my ideas through experimentation, and selection of appropriate media, processes and resources ▪ RT= I am prepared to take creative risks in my work and know that this can help me to further develop my skills and ideas
4	<ul style="list-style-type: none"> ▪ I= I can generate my own ideas in a number of ways, independently ▪ E= I can independently select and manipulate media and purposefully refine techniques to suit my intentions, creating a successful outcome ▪ RT= I am confident to take creative risks and understand how this can further the development of my ideas
5	<ul style="list-style-type: none"> ▪ I= I can generate original, imaginative and sophisticated ideas in a number of ways ▪ E= I can make extensive explorations of materials, exploiting processes to create a sophisticated, meaningful response. I can make discriminating decisions when selecting and experimenting with media ▪ RT= I can intuitively take creative risks, seeing opportunities to develop strong and highly successful outcomes

Content (C), Reflection (R) & Application (A), and Language/Literacy (L)

Step	Competency
1	<ul style="list-style-type: none"> ▪ C= I can comment on different ideas and methods used by artists ▪ R&A= I can see simple connections between my own work and that of an artist ▪ L= I can remember and use some key terms
2	<ul style="list-style-type: none"> ▪ C= I can compare and comment upon different ideas and methods used by artists ▪ R&A= I can use the work of others to support me in the development of my own work ▪ L= I can use simple key words to describe my own work and the work of others
3	<ul style="list-style-type: none"> ▪ C= I can consider and discuss the ideas used by artists ▪ R&A= I can use the ideas of artists to thoughtfully inspire my own ideas ▪ L= I can make reference to the visual elements and I use key terms effectively to communicate my ideas and opinions
4	<ul style="list-style-type: none"> ▪ C= I can analyse and explain the ideas and meanings of artists work ▪ R&A= I can use the work of others to create work which is clearly linked to that of the artist ▪ L= I use specialist vocabulary frequently, clearly and coherently in almost all aspects of my work
5	<ul style="list-style-type: none"> ▪ C= I can interpret and question the ideas of artists and the meanings behind their work ▪ R&A= My responses are convincingly informed by the artist, and are also personal, meaningful, and discriminating ▪ L= I use specialist vocabulary extensively and consistently in my writing, through my art work and in discussions

Technical Skills

Recording (Drawing for a range of purposes (R)
Making across a range of media (e.g. paint, pastel, 3D) (M)

Step	Competency
1	<ul style="list-style-type: none">▪ R= I can follow the 5 stages of drawing▪ M= I can begin to follow instructions on how to use a given media
2	<ul style="list-style-type: none">▪ R= I can record with a degree of accuracy▪ M= I can follow instructions when using a given media, and create a basic response
3	<ul style="list-style-type: none">▪ R= I can generally record with accuracy▪ M= I can generally control a given media to suit my aims and produce a sound outcome
4	<ul style="list-style-type: none">▪ R= I can record with accuracy, consistently and skilfully▪ M= I can control a given media to suit my aims, refining my ideas as they progress and producing a strong outcome
5	<ul style="list-style-type: none">▪ R= I can record instinctively, independently and in a highly developed manner▪ M= I can manipulate and control a given media intuitively, as well as making independent choices My outcomes are consistently highly developed and refined